

# Lectron Billiards

1982

Cape Town: 021 903 5107 | Centurion: 012 661 1551 | Fourways: 011 467 9566 | Durban: 031 563 2559

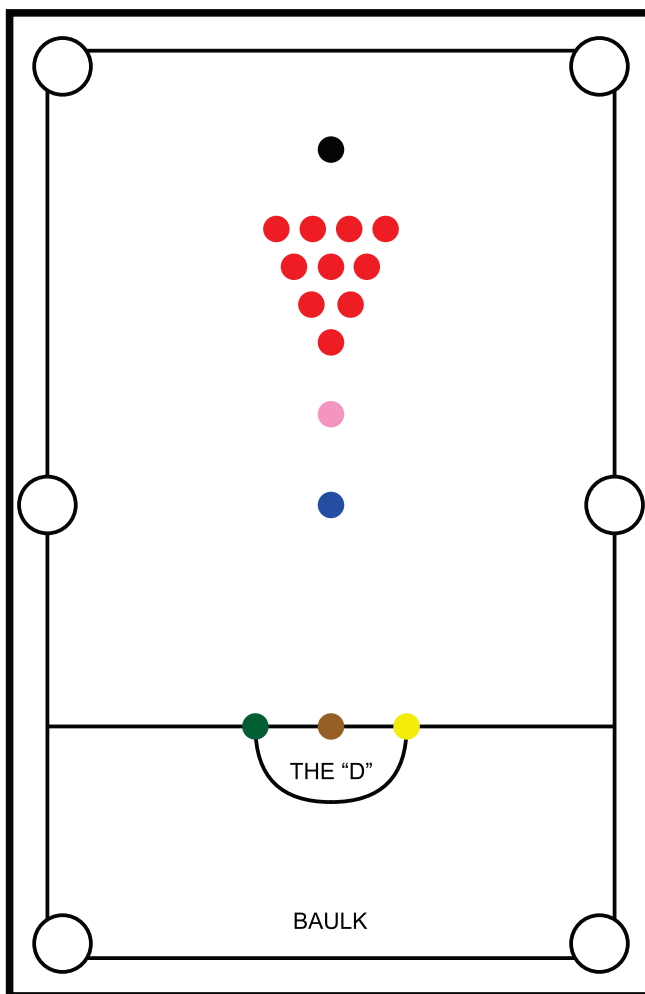
Position the ball as shown in the snooker diagram, first removing the white spot ball from play (Billiard ball). The black is placed on the top spot, pink on the pyramid spot having first position the red balls in the form of a triangle, with the triangle provided. The ball at the apex standing as near as possible to the pyramid spot ball (Pink). Remove triangle before play commences. Blue ball on the centre spot and the green, brown and yellow balls on the left, centre and right spots of the "D".

The first player plays from the "D" and the white cue ball must strike a red at the initial stroke of each turn by each player until all the reds are potted. After potting a red the player must nominate and strike a coloured ball (other than red) with the cue ball. If the coloured ball is potted, the value of the same is added to the player's score and the coloured ball re-spotted on it's correct spot. The player then proceeds to play another red followed by a colour and so on until the break ends. When all the reds are off the table the order of the potting is:

Yellow, green, brown, blue, pink, and finally black. These balls are never replaced on their spots. Reds are never brought back into play.

Should a player not score, the next player continues from where the cue ball comes to rest. If the cue ball is potted or forced off the table, then the next player plays from the "D"

## SNOOKER RULES



- Red.....1 point
- Yellow.....2 points
- Green.....3 points
- Brown.....4 points
- Blue.....5 points
- Pink.....6 points
- Black.....7 points

Any number of reds can be potted by one "stroke" and the value added to the other players score.

A snooker is when a player or next player is unable to hit the "ON" ball direct with the cue ball due to obstruction by the other balls, the player is then snookered, the player must then hit the "ON" ball with the cue ball without hitting any other balls usually by means of coming off the table cushions, if the snooker was a foul stroke the following player may nominate and hit another ball.

### PENALTIES TO BE ADDED TO OPPONENTS SCORE

- Minimum penalty is 4 points
- Failing to strike correct ball - 4 points of value of ball first struck if higher than 4.
- Cue ball entering pocket or being forced off the table or object ball forced off the table - penalty as (b).
- Striking or touching a ball in play otherwise than with the tip of cue - penalty as (b).
- Making a push stroke - no score and loses turn to play.